

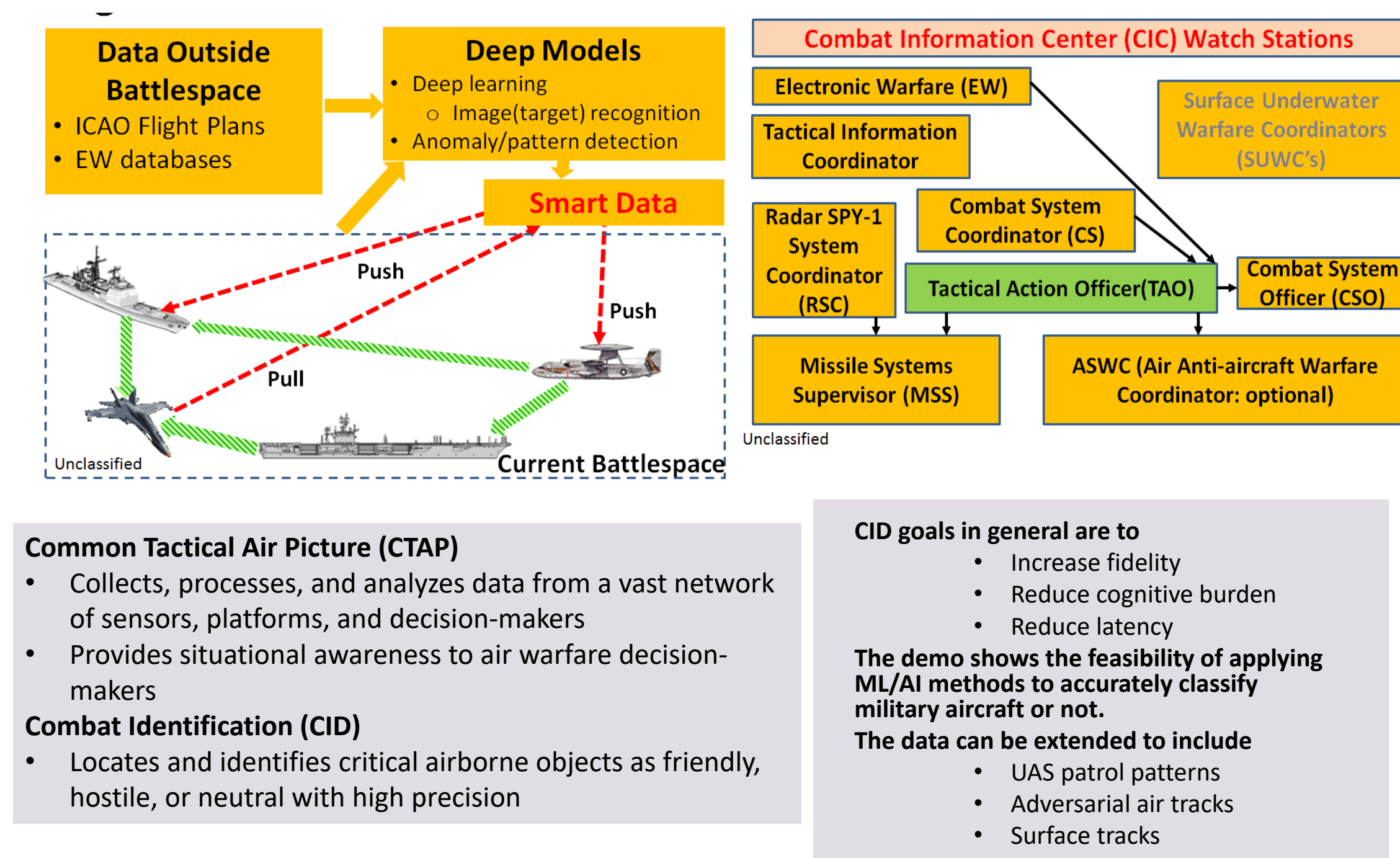
Design, Demonstration, and Proof of Concept Using the Explainable Reinforcement Learning (XAI) of Soar for Combat Identification (CID)

Ying Zhao, Tony Kendall, and Riqui Schwamm
 Naval Postgraduate School, Monterey, CA, USA
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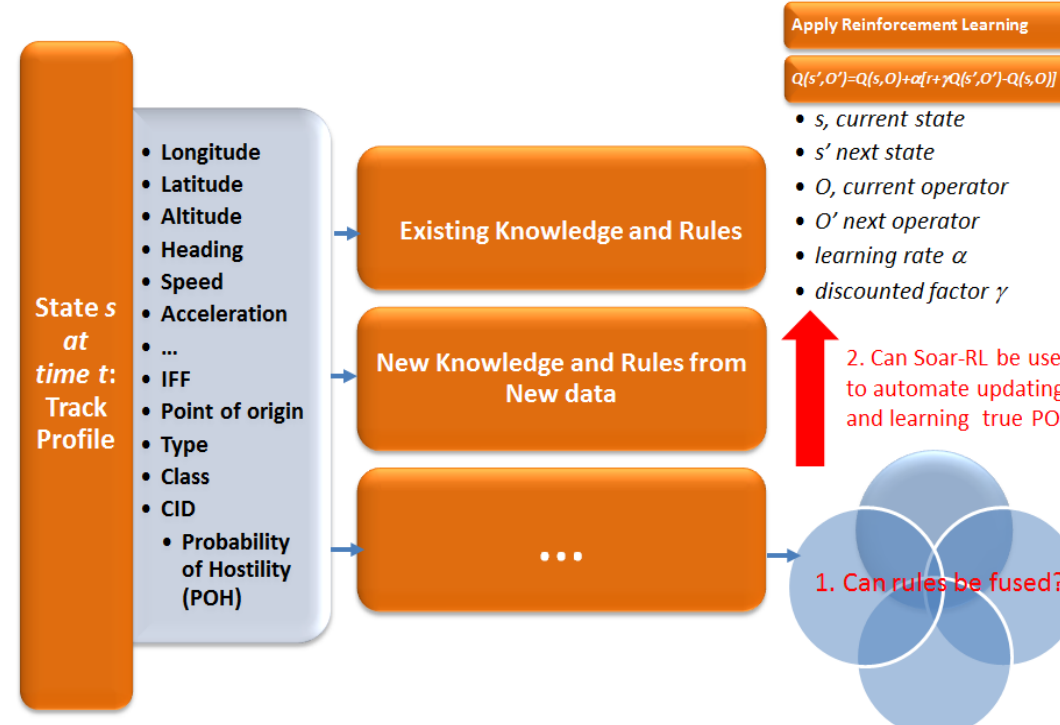
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Big Picture and Challenges



Method: Soar Reinforcement Learning and XAI

Soar: An open-source cognitive architecture and rule-based AI tool including reinforcement learning and long-term memory, developed by University of Michigan (Laird, 2012)



Soar-RL has advantages for CID and explainable, because

- It is rule-based
- Can include existing knowledge and rules of engagement
- Can show reasons through rules for classifications and anomalies (Example: low altitude and slow speed flying objects are anomalous)

As shown in Equation (1), Soar-RL is implemented in a typical RL implementation involving a recursive formula that is widely accepted in the RL research and literature. Since we only consider an on-policy setting or SARSA, $Q(s_{t+1}, a) = 0$ in Equation (1). Therefore, $Q(s_{t+1}, a_{t+1})$ is updated continuously for each time point and immediate reward r .

$$Q(s_{t+1}, a_{t+1}) = Q(s_t, a_t) + \alpha[r + \gamma \max_{a \in A} Q(s_{t+1}, a) - Q(s_t, a_t)] \quad (1)$$

(<https://soar.eecs.umich.edu/downloads/Documentation/SoarManual.pdf>: page 145)

Results

1. Applied an unclassified prototype to the SIPR level RIMPAC data in a few weeks

Demonstrating a Tactical AI for Combat ID

Step 1-4: Generate the ML/AI models from a training data set

Step 1: Compute track features	Edit
Step 2: Pre-condition data	Edit
Step 3: Soar-RL Training	Edit
Step 4: Apply Soar prediction	Edit
Step 5: Fuse all predicted scores	Edit

Step 6: Display an original new test track i (live feed or re-play from an event, for example)

Step 7: Apply the ML/AI Models to the test track i	Edit
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Step 8: Display augmented fields, ML/AI decisions, and scores for the test track i using Google Earth

Step 9: Soar-RL Adapt	Edit
Step 10: Google Earth Visualization for Adaptation	Edit

Step 11: Anomaly Detection and Lexical Link Analysis

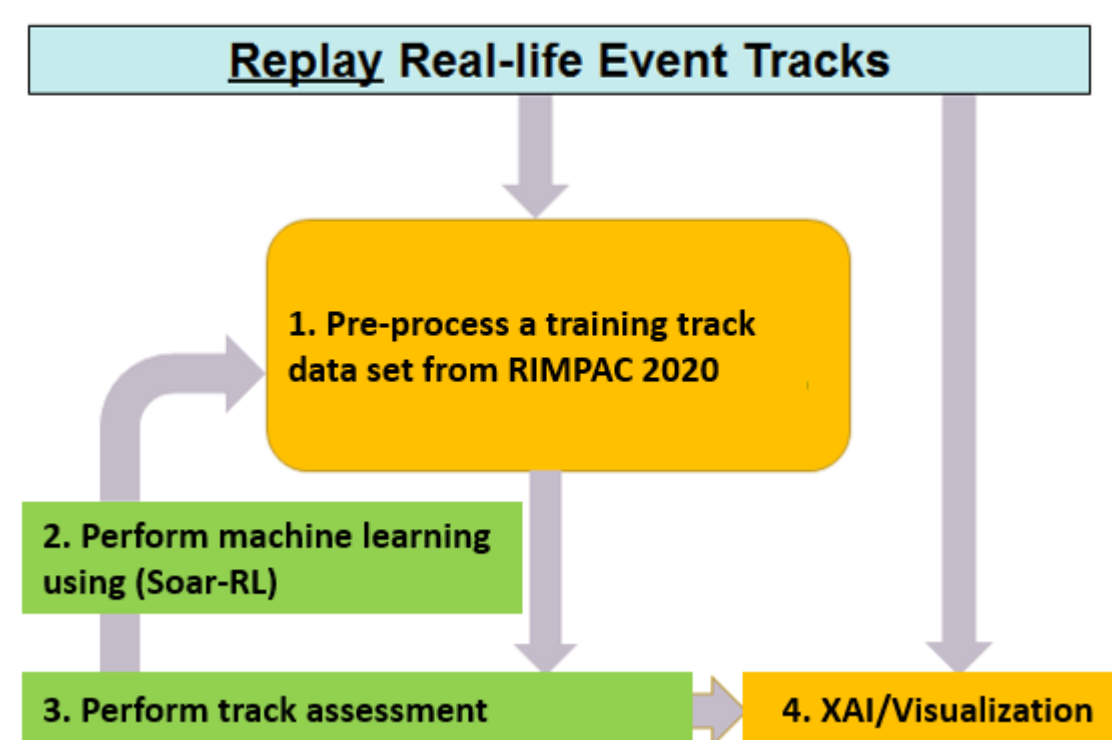
Step 12: Show Raytheon-MITLL TDF	Edit
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2. Demonstrated Soar-RL and XAI using real data in a tactical environment, performed a few shot machine learning and anomaly detection

Tactical Server and Kinematic AI Model Concept

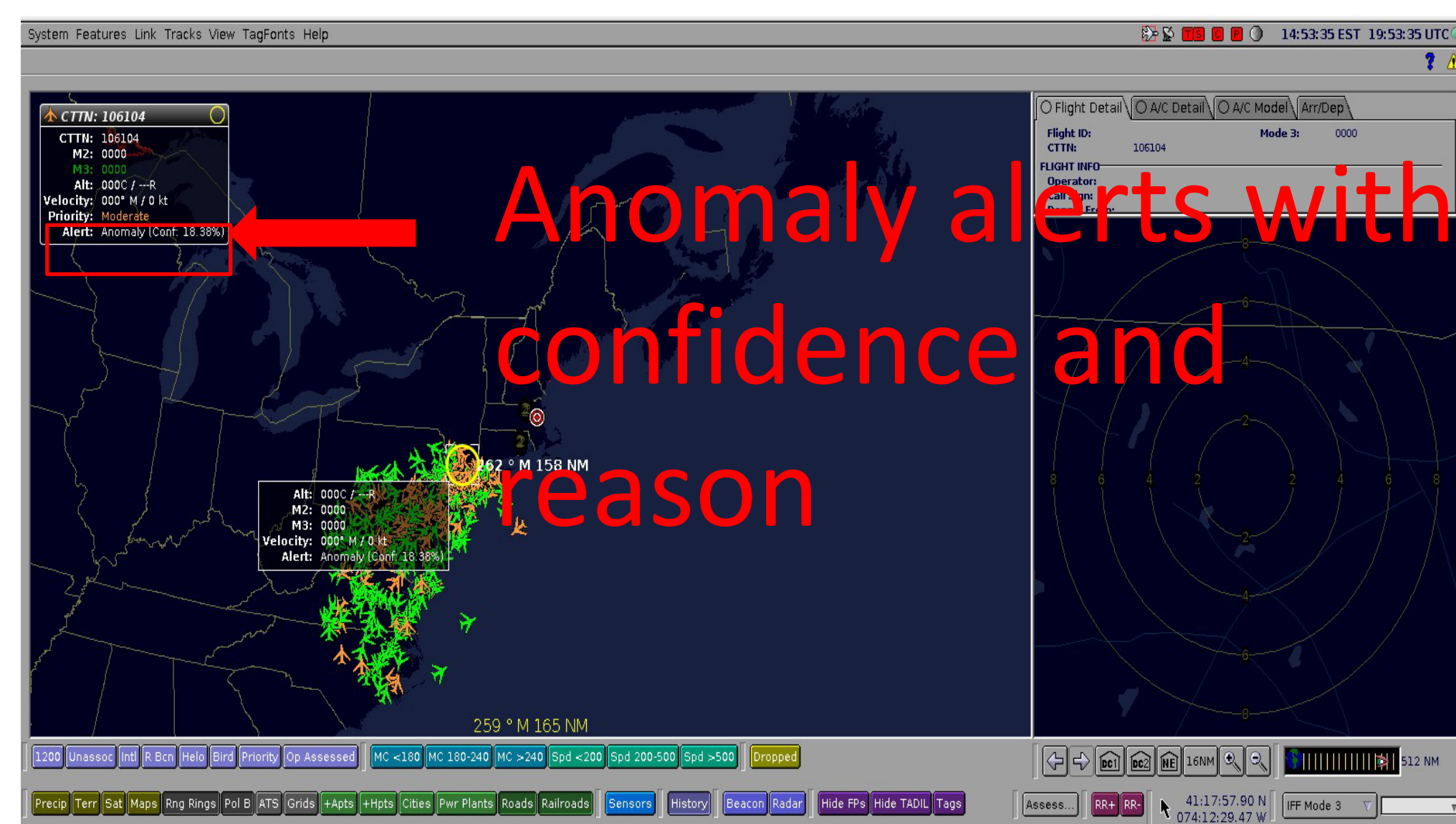
Demo from Real-life Event Data



For each track, compute kinematics features developed from the ADS-B model (Zhao, etc. 2019, NAML)

- Average altitude up to time t
- Average altitude change up to time t
- Average absolute altitude change up to time t
- Average speed up to time t
- Average speed change up to time t
- Average absolute speed change up to time t
- Average heading change up to time t
- Average absolute heading change up to time t
- Total altitude change up to time t
- Total altitude absolute change up to time t
- Total heading change up to time t
- Total absolute heading change up to time t
- Total speed change up to time t
- Total absolute speed change up to time t
- Total track duration up to time t

3. Integrated with the Tactical Display Framework and showed alerts and reasons for anomalies



(A view of an unclassified ADS-D data sample, not RIMPAC data)

Conclusions, Acknowledgements, and Disclaimer

- **Conclusion**
 - Demonstrated an integrated tactical server of kinematics AI model for real exercise data
 - Showed the potential of the Kinematic AI Model with the Soar-RL and XAI for improving the current CID and CTAP to help warfighters and reduce their cognitive load
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- **Disclaimer:** The views presented are those of the authors and do not necessarily represent the views of the U.S. Government, Department of Defense (DoD), or their Components

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